Senior Design

Spring Week 3 Report

Interactive Embedded Systems Learning using the Prairie Learn framework

1/31-2-7

Faculty Advisor: Phillip Jones

Team Members:

- Ben Stroup
- Caden Last
- Jack Kennedy Git Team Lead
- Emmanuel Paz Server Lead
- Ryan Dela Merced Project Manager
- Cody Prochaska Technical Team Lead
- Ryan Bumann

Summary of Progress this Week:

• Continued to work on all aspects of our project

Questions:

Team Member	Contributions	Hours	Total Hrs
Ben Stroup	Started Document to track all homework questions and whether they are static or dynamic and why. Helped Cody with homework 12. Started going through all questions to allow it to be graded with blanks. Looked and gave feedback on Jack's homework.	4	57
Caden Last	Static/dynamic questions doc, talk with people who took CPRE 288 about microcontroller questions, started on fill in the blank/dropdown version for microcontroller coding questions,	5	52
Jack Kennedy	Finished up hw9	7	45
Emmanuel Paz	new video on server documentation. and fix c auto grader to work with hw2q5.	7	54
Ryan Dela Merced	Continued to work on hw 10, specifically making them dynamic. received input from teammates, started to give feedback to teammates	4.5	44
Cody Prochaska	Completed the first few HW12 questions, looked into QEMU for the rest of HW12	6	45

Ryan Bumann	No feedback from Grant yet. Will be working on c autograder questions.	45

Plan for Next Week:

Have the first draft of all HWs completed and implemented in PL. Start trying to implement c autograders for appropriate questions. Make changes based on any feedback received. Continue to document which questions are currently static/dynamic.

Additional Information:

PrairieLearn Homework Tracking